



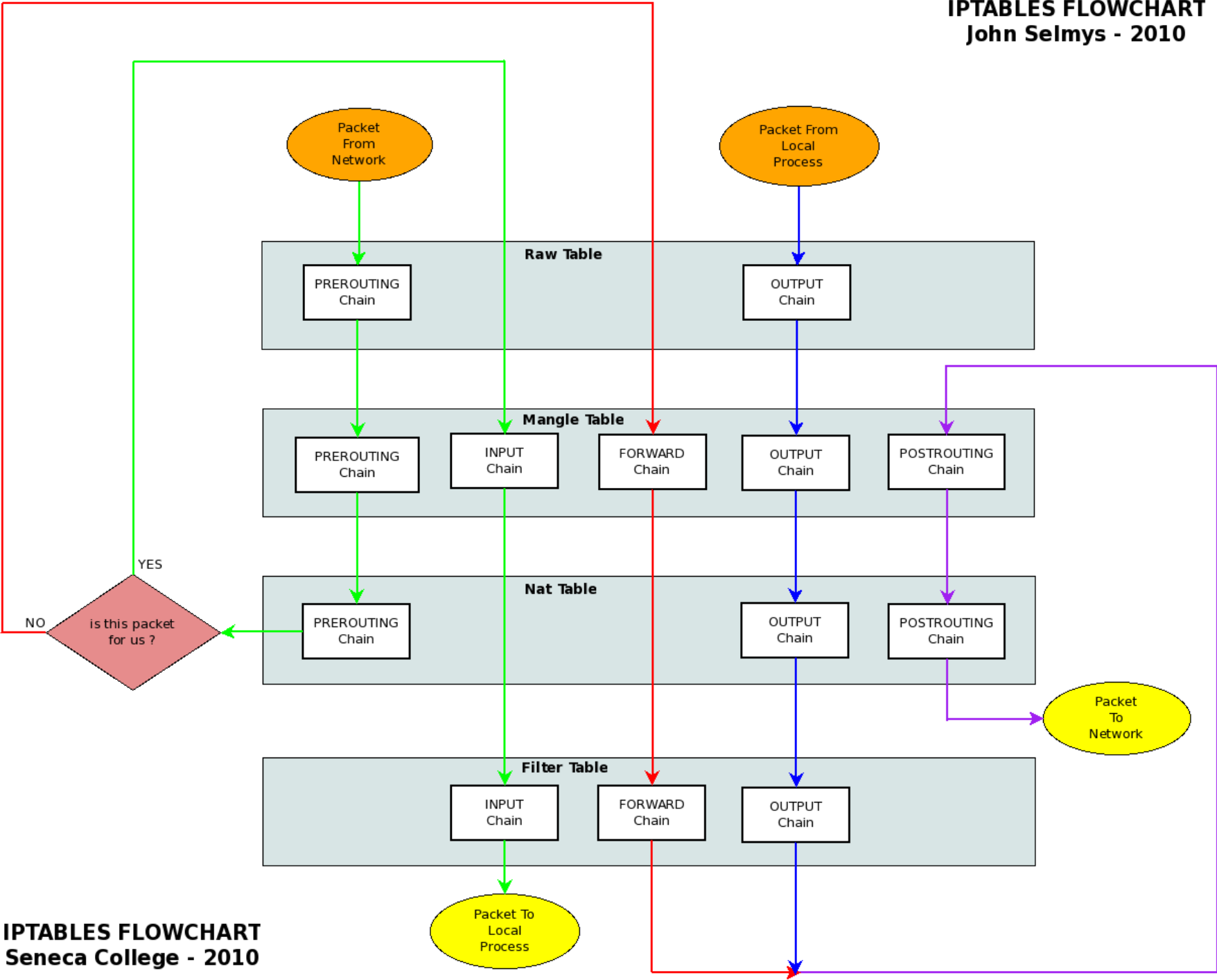
Part A
A Gentle Introduction to
iptables

iptables is a command, used by system administrators, to manage the network packet filtering subsystem within the Linux kernel

iptables is used for IPV4 networks
ip6tables is used for IPV6 networks

iptables can be used to build firewalls,
perform network address translation
and to log network activity

IPTABLES FLOWCHART
John Selmys - 2010



IPTABLES FLOWCHART
Seneca College - 2010

Four Tables

- **filter:** used to filter packets (default)
- **nat:** used for network address translation
- **mangle:** used for specialized packet alteration
- **raw:** used mainly for configuring exemptions from connection tracking

List All Rules in All Chains in a Table

- iptables -t filter -L
 - same as iptables -L
- iptables -t nat -L
- iptables -t mangle -L
- iptables -t raw -L

What is a Chain?

Each chain is a list of rules which can match a set of packets. Each rule specifies what to do with a packet that matches. This is called a 'target', which may be a jump to a user-defined chain in the same table.

List All Rules in One Chain in a Table

- iptables -t filter -L INPUT
- iptables -t raw -L OUTPUT
- iptables -t nat -L POSTROUTING
- iptables -t mangle -L PREROUTING

Default Chains

- filter: INPUT, FORWARD, OUTPUT
- nat: PREROUTING, OUTPUT, POSTROUTING
- mangle: PREROUTING, INPUT, FORWARD, OUTPUT, POSTROUTING
- raw: PREROUTING, OUTPUT

Chain Management

- append a rule to a chain in a table, -A
- insert a rule into a chain in a table, -I
- delete a rule from a chain in a table, -D
- replace a rule in a chain in a table, -R
- flush all rules from a chain in a table, -F
- create a new (user) chain in a table, -N
- delete a user chain from a table, -X
- rename a user chain in a table, -E

More Chain Management

- list the rules of a chain in a table, -L
- print the rules of a chain in a table, -S
- zero packet and byte counts of a chain, -Z
- set the policy of a chain in a table, -P

Examples

- iptables -t mangle -D INPUT 3
- iptables -F OUTPUT
- iptables -X MYCHAIN
- iptables -t filter -N MYCHAIN
- iptables -E MYCHAIN YOURCHAIN
- iptables -S

Chain Policy

- is the default behavior to take on a packet if there was no rule that matched it
- and only built-in (non-user) chains can (must) have policies

Setting the Policy on a Chain

- `iptables -t filter -P INPUT ACCEPT`
 - same as `iptables -P INPUT ACCEPT`
- `iptables -P FORWARD DROP`

Allowable Policies

- **ACCEPT:** let the packet through
- **DROP:** drop the packet into the bit bucket

Think of a chain's policy (DROP or ACCEPT) as the last rule in the chain.

Rules

- a rule specifies criteria for a packet and a target
- if the packet does not match, the next rule in the chain is the examined
- if it does match, then the next rule is specified by the value of the target

Example

(drop pings from a host)

Source Address

Jump to Target

```
iptables -A INPUT -s evil.com -p icmp -j DROP
```

Append rule to INPUT
chain in filter table

Protocol

Example (IP Masquerading)

Output Interface



```
iptables -t nat -A POSTROUTING -o eth1 -j  
MASQUERADE
```

Example

(Port Forwarding)

```
iptables -t nat -A PREROUTING -p tcp --dport 80  
-j REDIRECT --to-port 8080
```

Example

(Outgoing SSH Traffic)

ssh



```
iptables -A OUTPUT -p tcp -dport 22 -o eth0 -j  
ACCEPT
```

```
iptables -A INPUT -i eth0 -m state --state  
ESTABLISHED -j ACCEPT
```

Example

(Drop All http Packets from Subnet)

```
iptables -A INPUT -p tcp -dport 80  
-s 121.57.31.0/24 -d cs.senecac.on.ca -j DROP
```

Example (Set QoS on FTP)

↑
Quality of Service

```
iptables -t mangle -A POSTROUTING -p tcp  
--sport 20 -j TOS --set-tos 8
```

↑
Type Of Service

↑
Maximum Throughput

Example

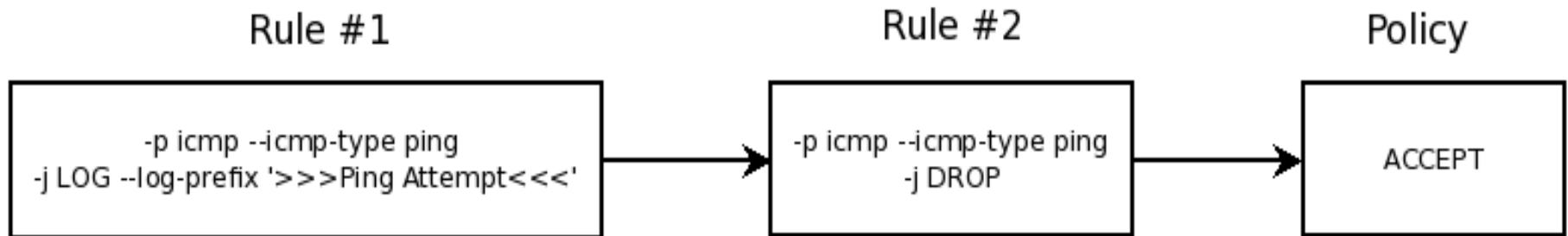
(Logging/Dropping Ping Attempts)

```
iptables -P INPUT ACCEPT
```

```
iptables -I INPUT -p icmp --icmp-type ping  
-j DROP
```

```
iptables -I INPUT -p icmp --icmp-type ping  
-j LOG --log-prefix '>>>Ping Attempt<<<'
```

INPUT chain of filter table



Adding a User Chain

```
iptables -N JOHN
```

```
iptables -A JOHN -p icmp --icmp-type ping -j LOG
```

```
iptables -A JOHN -p icmp --icmp-type ping -j DROP
```

```
iptables -I -j JOHN
```

Saving/Restoring Your Setup

`iptables-save`

dump iptables rules to standard output

`iptables-restore`

restore iptables rules from standard input

Build Your Own Firewall

place all your rules inside a BASH script and run it as root

have a look at Fedora's iptables init script in `/etc/init.d/iptables`

NetFilter

<http://netfilter.org/>



Part B
A Harsh Introduction to
iptables

TCP Match Options

- p tcp -- dport 80
- p tcp -- sport 22
- p tcp -- syn
- p tcp -- tcp-flags ACK,FIN,SYN SYN
- p tcp -- tcp-option 8

UDP Match Options

`-p udp --dport 53`

`-p udp --sport 53`

ICMP Match Options

```
-p icmp --icmp-type ping
```

Match Option Modules

- m state --state ESTABLISHED,RELATED
also NEW or INVALID
- m limit --limit 3/hour
- m mac --mac-source 00:11:22:33:44:55

Many More Match Option Modules

- m addrtype
- m ah
- m comment
- m connbytes
- m connlimit
- m conntrack
- m connmark
- m dccp
- m dscp
- m ecn
- m ecp
- m hashlimit
- m helper
- m iprange
- m length
- m limit
- m mark
- m multiport
- m owner
- m physdev
- m pkttype
- m policy
- m quota
- m rateest

etc. etc.

Target Options

- j ACCEPT
- j DROP
- j QUEUE
- j RETURN

Extended Target Modules

-j REJECT

-j LOG

 --log-level

 --log-ip-options

 --log-prefix

 --log-tcp-options

 --log-tcp-sequence

Listing Options

iptables -L

- v (verbose)

- n (numeric format)

- t (table)

- x (expand numbers)

Parameter Options

- s (source address)
- d (destination address)
- j (jump to target)
- i (input interface)
- o (output interface)
- p (protocol)
- f (match fragmented packets)
- c (clear counters on match)

Examples

```
iptables -A INPUT -s 0/0 -d 1.2.3.4 -m state  
--state NEW -p tcp --dport 80 -i eth0 -j ACCEPT
```

```
iptables A OUTPUT -d 0/0 -m state --state NEW  
-p tcp -m multiport --dport http,https -o eth0 -j  
ACCEPT
```

Load Balancing Example

```
-A PREROUTING -i eth0 -p tcp --dport 80 -m state --state NEW  
-m nth --counter 0 --every 4 --packet 0 -j DNAT --to-destination  
192.168.0.1:80
```

```
-A PREROUTING -i eth0 -p tcp --dport 80 -m state --state NEW  
-m nth --counter 0 --every 4 --packet 1 -j DNAT --to-destination  
192.168.0.2:80
```

```
-A PREROUTING -i eth0 -p tcp --dport 80 -m state --state NEW  
-m nth --counter 0 --every 4 --packet 2 -j DNAT --to-destination  
192.168.0.3:80
```

```
-A PREROUTING -i eth0 -p tcp --dport 80 -m state --state NEW  
-m nth --counter 0 --every 4 --packet 3 -j DNAT --to-destination  
192.168.0.4:80
```

Restricting Connections

```
iptables -A FORWARD -m state --state NEW -p tcp -m multiport  
--dport http,https -o eth0 -i eth1 -m limit --limit 50/hour --limit-burst  
5 -j ACCEPT
```

Matching Data Strings

```
iptables -A FORWARD -m string --string '.com' -j DROP
```

```
iptables -A FORWARD -m string --string '.exe' -j DROP
```

Setting Transfer Quotas

```
iptables -A INPUT -p tcp -m quota --quota 2147483648 -j  
ACCEPT
```

```
iptables -A INPUT -j DROP
```

Time-Based Rules

```
iptables -A FORWARD -p tcp -m multiport --dport http,https -o  
eth0 -i eth1 -m time --timestart 12:30 --timestop 13:30 --days  
Mon,Tue,Wed,Thu,Fri -j ACCEPT
```